



LANDSCAPE CONCEPT SKETCH  
SCALE = 1:500 @ A1

Community Amphitheatre.

Series of shade trees around all play spaces & small ovals.

Wheel stops & bollards to contain vehicles to carpark. Management vehicle access only via lockable bollards.

Defined access roadway (opposite main street) & small carpark is provided to access community park & community buildings.

Option of amenity lighting.

Picnic Shelters.

Disabled parking.

Upgrade existing play structure with extended softfall and shade.

Existing CWA building.

The existing playground is upgraded.

Park entry & council signage.

BMX Track.

Upgrade existing toilet facility.

Scattered seats throughout park.

Shared pedestrian & cycle footpath that loops around park.

Maintain & monitor park boundaries, in stall low visual profile bollards if required along street frontages

Series of shade trees around all play spaces & small ovals.

Trail network connects to school & forms extended fitness & recreational circuit for community.

Grassed terraces form outdoor amphitheatre space.

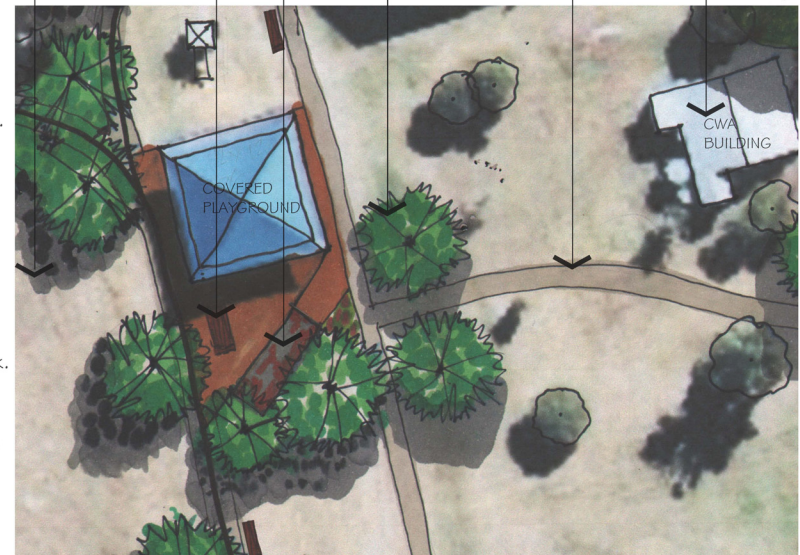
Table & seat setting provides adjacent observation/ supervision spot.

Relocated skate ramp set within softfall border.

Shade trees provide added protection and definition to this play space.

Formal pedestrian pathway to access park from Rodney Street.

Existing CWA building.



LANDSCAPE CONCEPT SKETCH  
SCALE = 1:250 @ A1

CONCEPT ONLY: FOR COMMUNITY REVIEW, COMMENT & DISCUSSION



**U PLAN**  
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**PROSTON COMMON**  
**LANDSCAPE CONCEPT PLAN**

